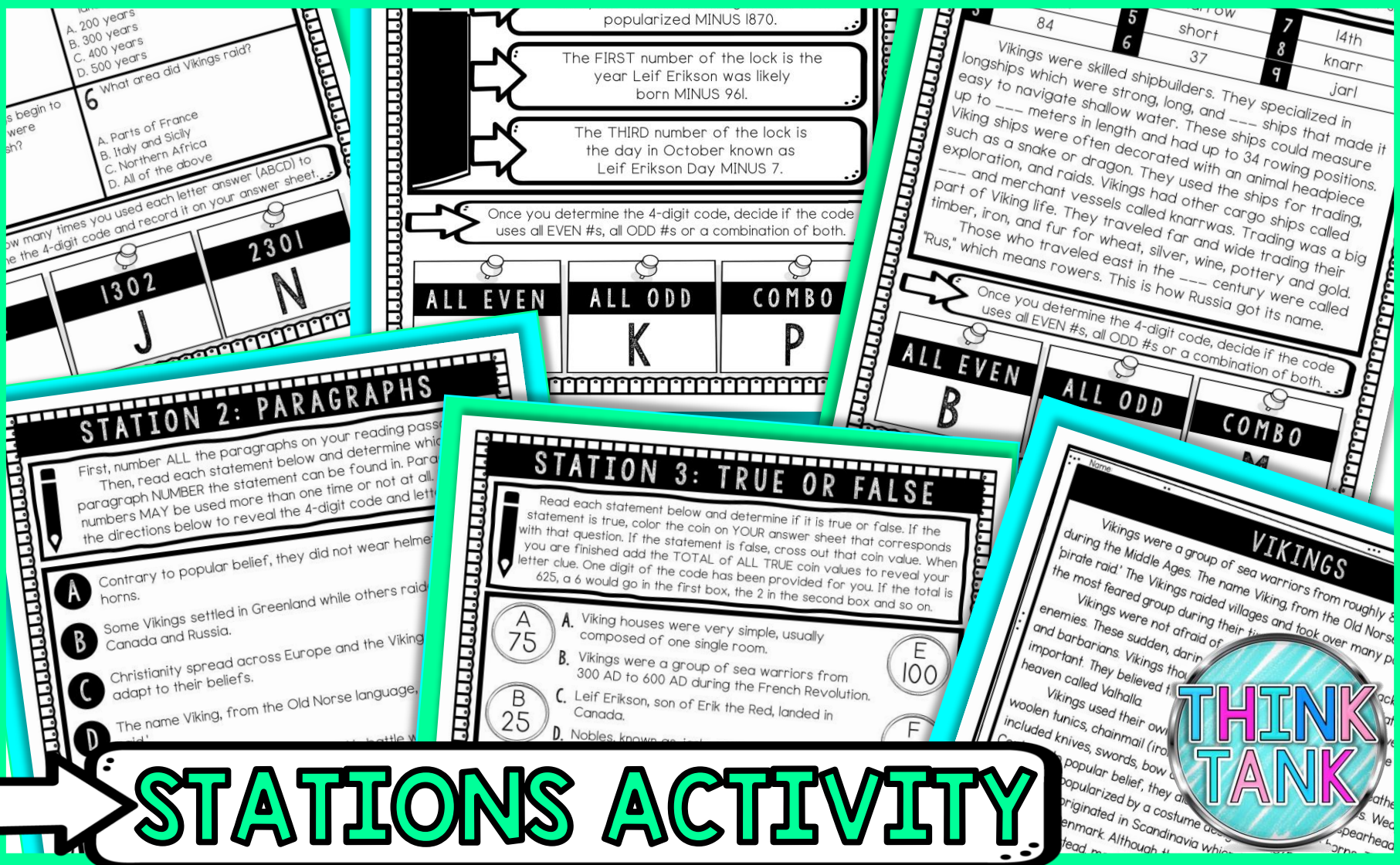
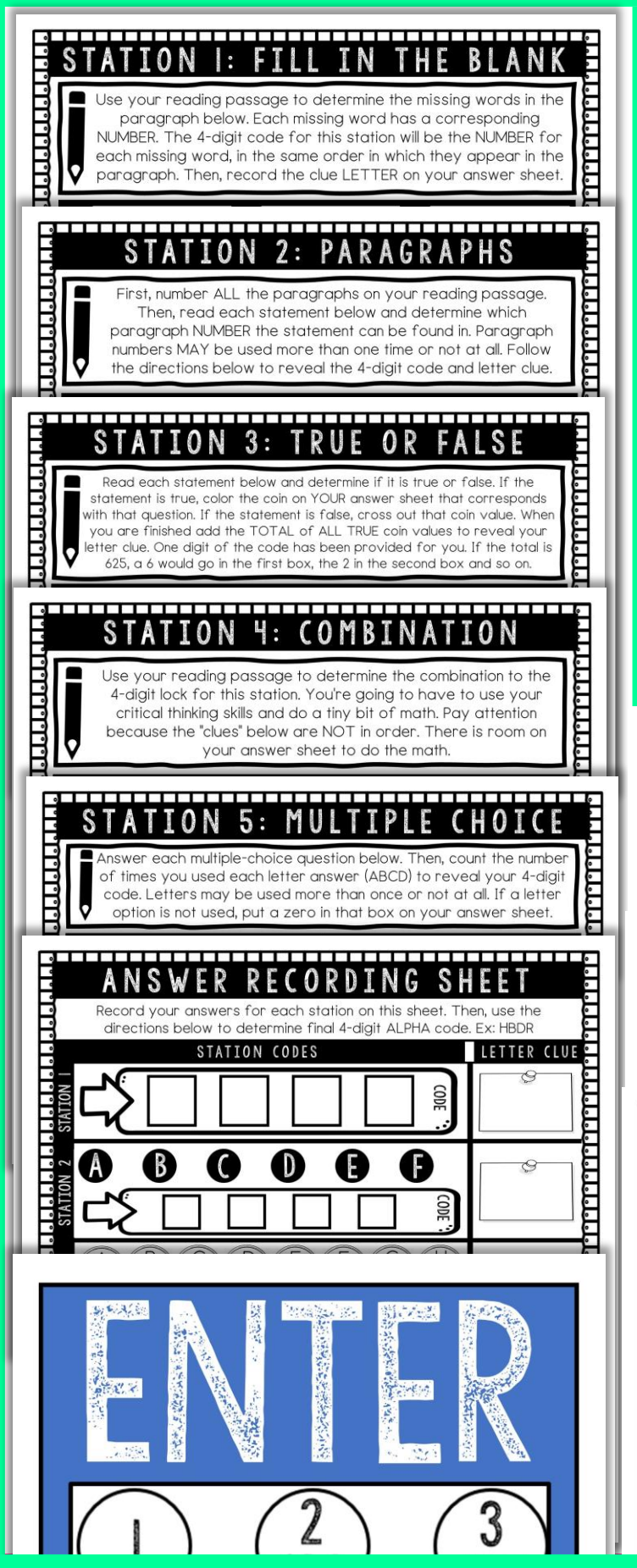
THE VIKINGS

ESCAPE ROOM

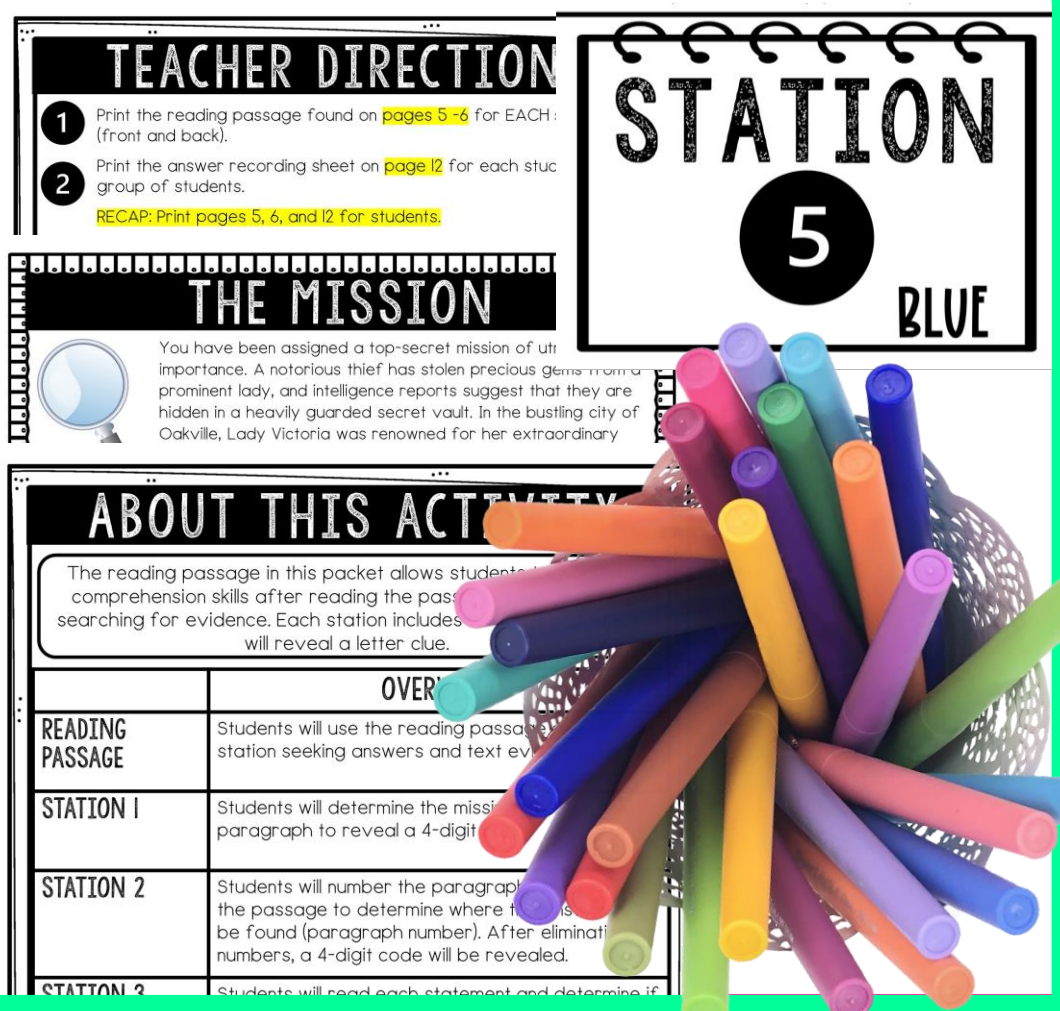


STATIONS ACTIVITY

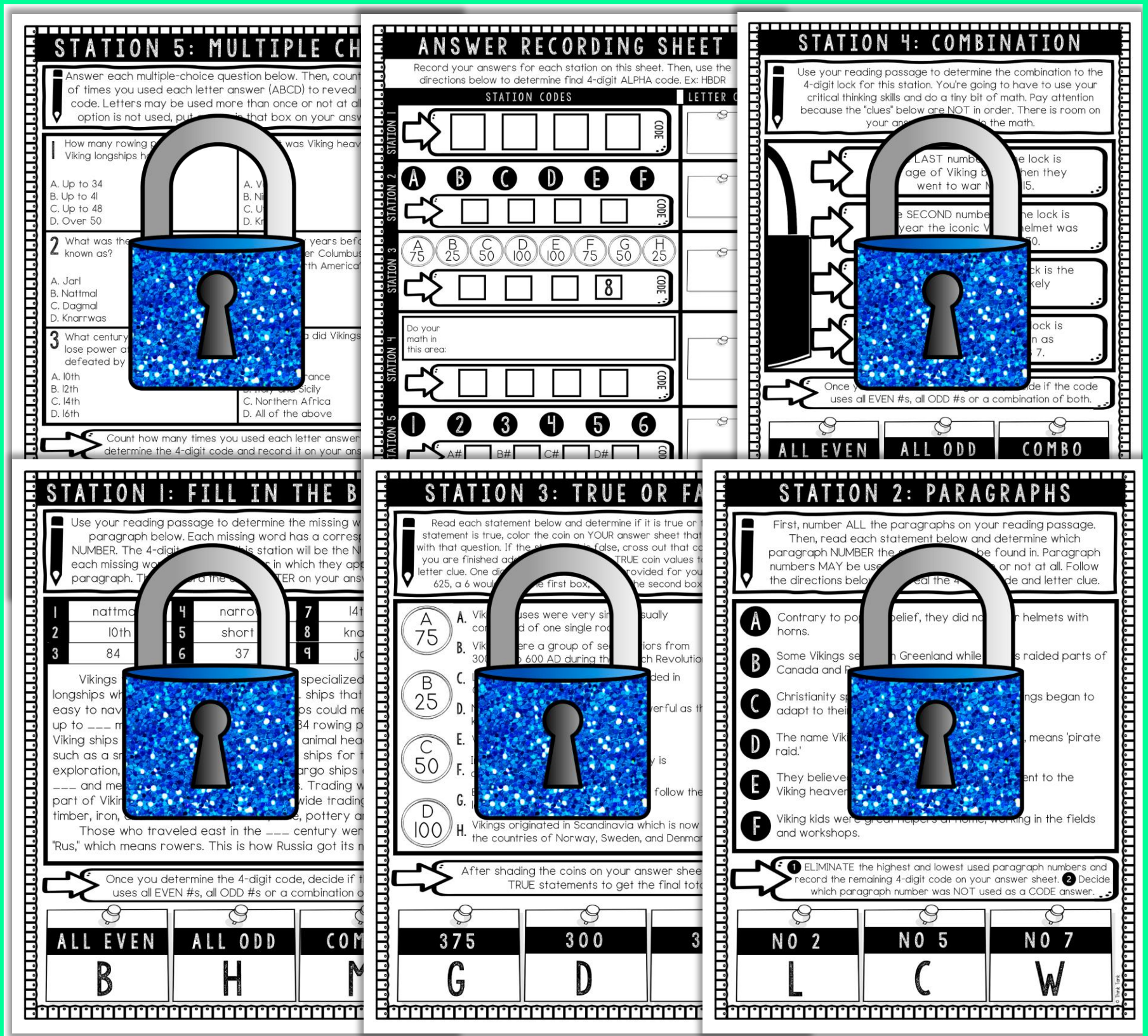


WHAT'S INCLUDED?

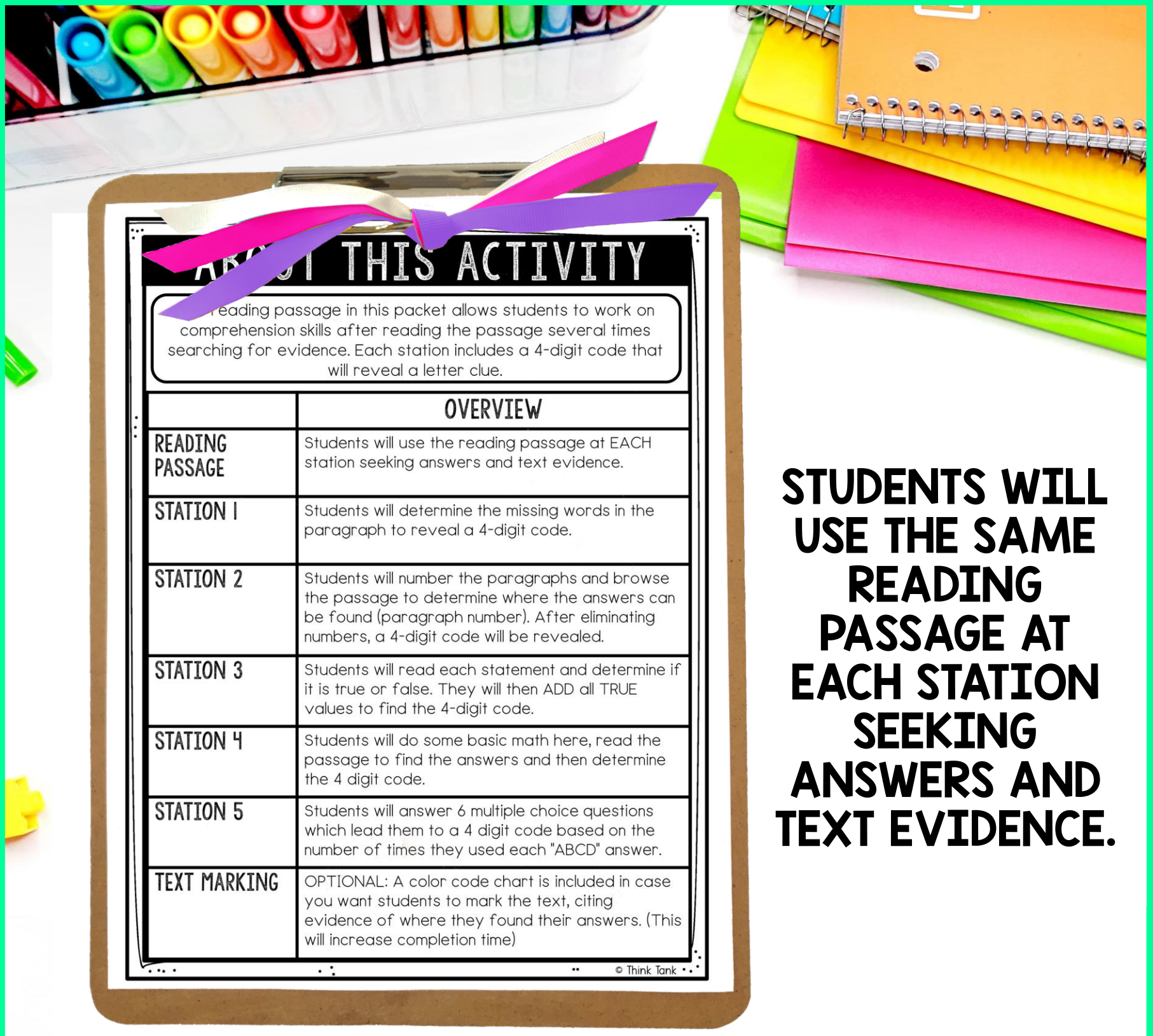
- READING PASSAGE
- 5 STATIONS
- TEACHER GUIDE
- ANSWER KEY
- STUDENT DIRECTIONS
- TEXT MARKING OPTION
- PROP SIGNS



5 STATIONS


STATION 5: MULTIPLE CH
Answer each multiple-choice question below. Then, count
of times you used each letter answer (ABCD) to reveal
code. Letters may be used more than once or not at al
option is not used, put
is that box on your answ
1 How many rowing p
Viking longships h
was Viking heav
A. Up to 34
B. Up to 41
C. Up to 48
D. Over 50
2 What was the
known as?
years befo
er Columbus
th America'
A. Jarl
B. Nattmal
C. Dagmal
D. Knarrwas
3 What century
lose power a
defeated by
a did Vikings
A. 10th
B. 12th
C. 14th
D. 16th
rance
C. Northern Africa
D. All of the above
Count how many times you used each letter answer
determine the 4-digit code and record it on your ans
ANSWER RECORDING SHEET
Record your answers for each station on this sheet. Then, use the
directions below to determine final 4-digit ALPHA code. Ex: HBDR
STATION CODES
LETTER C
STATION 1
CODE
STATION 2
A B C D E F
CODE
STATION 3
A 75
B 25
C 50
D 100
E 100
F 75
G 50
H 25
8
CODE
STATION 4
Do your
math in
this area:
CODE
STATION 5
1 2 3 4 5 6
A# B# C# D#
STATION 4: COMBINATION
Use your reading passage to determine the combination to the
4-digit lock for this station. You're going to have to use your
critical thinking skills and do a tiny bit of math. Pay attention
because the "clues" below are NOT in order. There is room on
your an
the math.
LAST numb
age of Viking b
went to war
e lock is
hen they
15.
SECOND numbe
year the iconic V
e lock is
elmet was
70.
ck is the
kely
ock is
n as
7.
Once y
de if the code
uses all EVEN #s, all ODD #s or a combination of both.
ALL EVEN
ALL ODD
COMBO
STATION 1: FILL IN THE B
Use your reading passage to determine the missing w
paragraph below. Each missing word has a corresp
NUMBER. The 4-digit
his station will be the N
each missing wo
in which they app
paragraph. Th
TER on your ans
1 nattmo
2 10th
3 84
4 narro
5 short
6 37
7 14t
8 kno
9 jo
Vikings
specialized
longships wh
ships that
easy to nav
os could me
up to ___ m
84 rowing p
Viking ships
animal hea
such as a sr
ships for t
exploration,
argo ships
___ and me
. Trading w
part of Vikin
wide trading
timber, iron,
e, pottery a
Those who traveled east in the ___ century wer
"Rus," which means rowers. This is how Russia got its n
Once you determine the 4-digit code, decide if t
uses all EVEN #s, all ODD #s or a combination o
ALL EVEN
B
ALL ODD
H
COM
M
STATION 3: TRUE OR FA
Read each statement below and determine if it is true or
statement is true, color the coin on YOUR answer sheet that
with that question. If the st
is false, cross out that co
you are finished ad
TRUE coin values t
letter clue. One dic
rovided for you
625, a 6 woul
e first box,
he second box
A 75
B 25
C 50
D 100
A. Vik
uses were very sir
usually
co
d of one single roo
B. Vik
ere a group of se
iors from
300
600 AD during th
ch Revolutio
C.
ded in
D.
erful as th
E.
F.
y is
G.
follow the
H. Vikings originated in Scandinavia which is now
the countries of Norway, Sweden, and Denmar
After shading the coins on your answer shee
TRUE statements to get the final tot
375
G
300
D
3
STATION 2: PARAGRAPHS
First, number ALL the paragraphs on your reading passage.
Then, read each statement below and determine which
paragraph NUMBER the
be found in. Paragraph
numbers MAY be use
or not at all. Follow
the directions belo
eal the 4
de and letter clue.
A Contrary to po
belief, they did no
r helmets with
horns.
B Some Vikings se
n Greenland while
s raided parts of
Canada and
C Christianity sp
ngs began to
adapt to thei
D The name Vik
, means 'pirate
raid.'
E They believe
ent to the
Viking heaver
F Viking kids were great helpers at home, working in the fields
and workshops.
1 ELIMINATE the highest and lowest used paragraph numbers and
record the remaining 4-digit code on your answer sheet. 2 Decide
which paragraph number was NOT used as a CODE answer.
NO 2
L
NO 5
C
NO 7
W

STATIONS



ABOUT THIS ACTIVITY

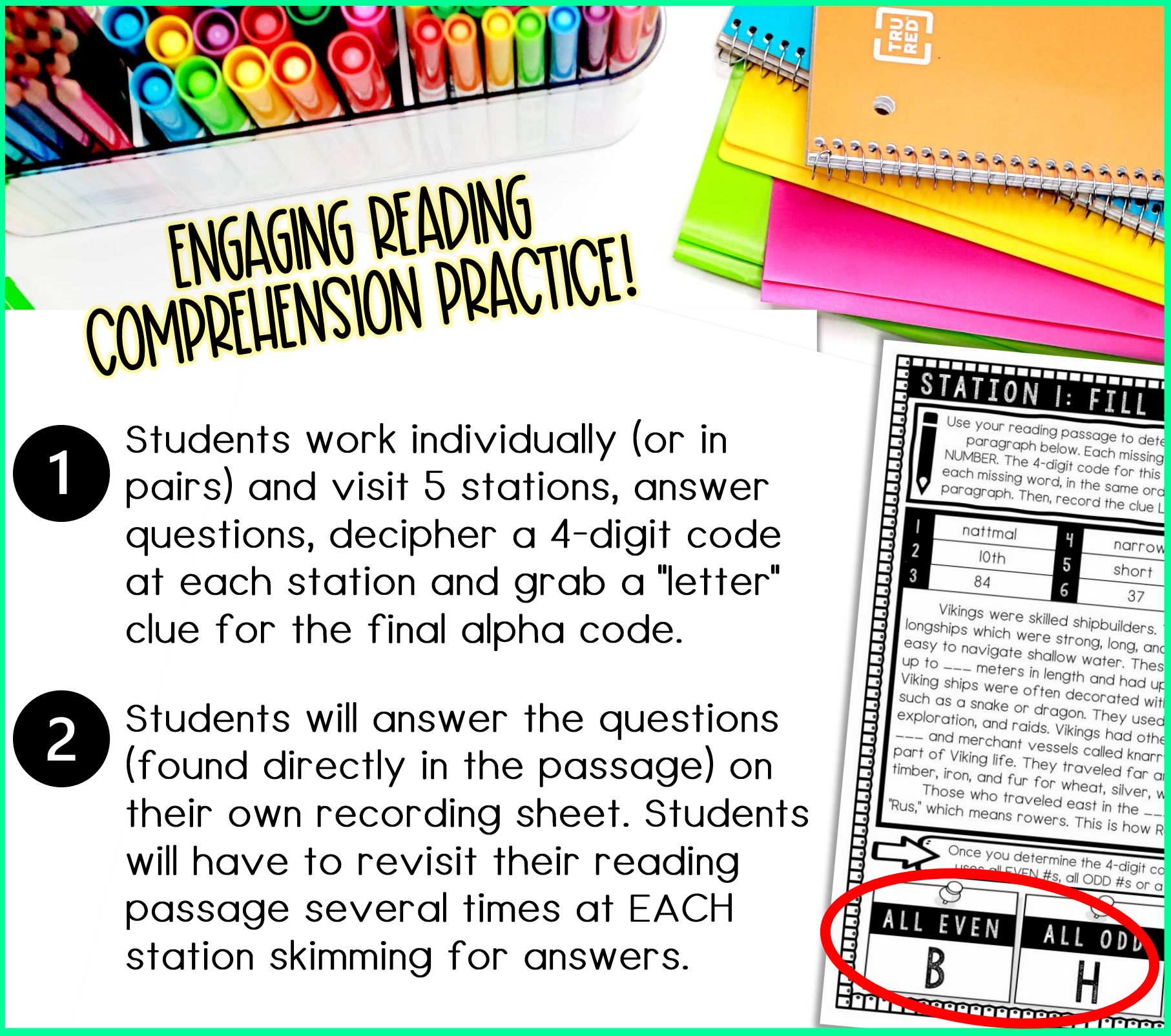
Reading passage in this packet allows students to work on comprehension skills after reading the passage several times searching for evidence. Each station includes a 4-digit code that will reveal a letter clue.

	OVERVIEW
READING PASSAGE	Students will use the reading passage at EACH station seeking answers and text evidence.
STATION 1	Students will determine the missing words in the paragraph to reveal a 4-digit code.
STATION 2	Students will number the paragraphs and browse the passage to determine where the answers can be found (paragraph number). After eliminating numbers, a 4-digit code will be revealed.
STATION 3	Students will read each statement and determine if it is true or false. They will then ADD all TRUE values to find the 4-digit code.
STATION 4	Students will do some basic math here, read the passage to find the answers and then determine the 4 digit code.
STATION 5	Students will answer 6 multiple choice questions which lead them to a 4 digit code based on the number of times they used each "ABCD" answer.
TEXT MARKING	OPTIONAL: A color code chart is included in case you want students to mark the text, citing evidence of where they found their answers. (This will increase completion time)

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STUDENTS WILL USE THE SAME READING PASSAGE AT EACH STATION SEEKING ANSWERS AND TEXT EVIDENCE.

HOW IT WORKS



1. Students work individually (or in pairs) and visit 5 stations, answer questions, decipher a 4-digit code at each station and grab a "letter" clue for the final alpha code.

2. Students will answer the questions (found directly in the passage) on their own recording sheet. Students will have to revisit their reading passage several times at EACH station skimming for answers.

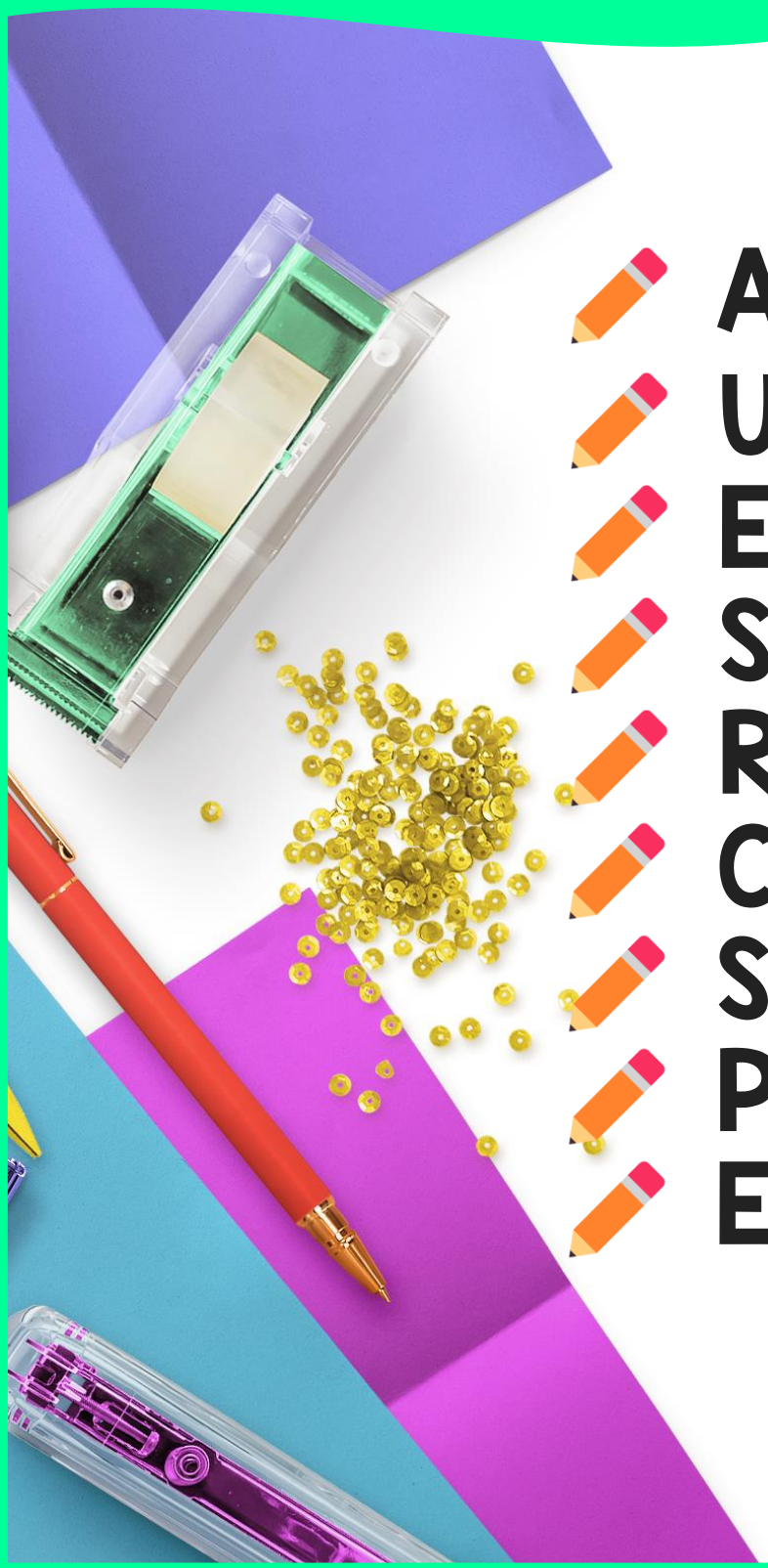
BENEFITS

- ✅ STATIONS AND MOVEMENT
- ✅ CLOSE READING
- ✅ COMPREHENSION SKILLS
- ✅ SECRET CODES
- ✅ CITING EVIDENCE
- ✅ CRITICAL THINKING
- ✅ PRINT AND GO
- ✅ ACTIVE LEARNING
- ✅ CROSS-CURRICULAR
- ✅ HIGHLY ENGAGING
- ✅ NO LOCKS NEEDED
- ✅ NO SILLY ENVELOPES TO STUFF
- ✅ NO ODD SHAPES TO CUT OUT



Everything a teacher dreams of wrapped up into one FUN and engaging activity!

USE FOR:



- ANTICIPATORY SETS
- UNIT REVIEW
- EARLY FINISHERS
- STATIONS
- REWARD ACTIVITY
- CENTERS
- SUB PLANS
- PARTNER WORK
- ENRICHMENT