

LEWIS AND CLARK

SCAVENGER HUNT

1 In 1803, the United States purchased 827,000 square miles of land now known as the Louisiana Purchase from Napoleon Bonaparte (emperor of France). President Thomas Jefferson, America's 3rd president, bought the land for \$15 million.

At first Napoleon refused to sell, but James Monroe and Robert Livingston traveled to France to negotiate. This purchase nearly doubled the size of the United States. The Louisiana Purchase stretched from the Mississippi River to the Rocky Mountains in the west. Its southern portion stretched from New Orleans to Montana.

They learned a lot about --- and herbs they might find on the trip.

CODE WORD

3 President Jefferson wanted to know what was in the west, so he put his trusted friend in charge of the expedition. Meriwether Lewis was just 29 years old when he was put in charge of exploring the land of the Louisiana Purchase.

Lewis asked his long-time army friend William Clark to accompany him on the journey and both men spent time researching and preparing for the trip. Jefferson had set aside \$2,500 for the expedition but in the end, it cost \$38,000.

Lewis and Clark encountered more than --- Indigenous groups.

CODE WORD

2 Many leaders of the Louisiana Purchase, argued that the United States should have the right to purchase all of land. The purchase was approved by Congress although it paid for it but it paid for it.

THINK TANK

ANSWER SHEET

If the answer is more than one word, do NOT leave a space between words.

	1	2	3	4	5	6	7	8	9	10
1										
2										
3										
4										
5										
6										
7										
8										
9										
10										

FOUND WORD #

ed plants and animals along the way as they wanted to help them learn a lot about the trip. They might be able to find more on the trip.

THINK TANK

- ✓ 10 SHORT PASSAGES
- ✓ 10 QUESTION TRAILS
- ✓ RECORDING SHEET
- ✓ ANSWER KEY
- ✓ STUDENT DIRECTIONS
- ✓ TEACHER DIRECTIONS
- ✓ EXTENSION ACTIVITIES

10 Many people mistakenly believe that Indigenous groups coexisted

You will need to print **PAGE 10** for EVERY

FINAL WORD ANSWER:

SUPPORTING DETAIL

Next, using the numbers in the FOUND column in the SAME order in which you recorded them above; follow these clues.

Eliminate the highest and lowest number in the ROUND column.

Get rid of all numbers that are spelled with just numbers.

Eliminate numbers that start with the letter

JAL CODE

4 numbers remain (in
der you listed them)?

10 READING CARDS

[illegible]

CITE EVIDENCE

ANSWER SHEET If the answer is more than one word, do NOT leave a space between words.

	1	2	3	4	5	6	7	8	9	10	FOUND CARD #
1											
2											
3											
4											
5											
6											
7											
8											
9											
10											

FINAL WORD ANSWER:

4 DIGIT CODE Next, using the numbers in the FOUND column in the same order in which you recorded them above; follow these clues.

- Eliminate the highest and lowest number in the FOUND column.
- Get rid of all numbers that are spelled with just letters.
- Eliminate numbers that start with the letter

FINAL CODE What 4 numbers remain (in the order you listed them)?

1 STUDENTS WILL RECORD THEIR CODE WORDS

2 STUDENTS WILL RECORD **WHERE** THEY FOUND THE ANSWER

3 STUDENTS WILL UNSCRAMBLE A MYSTERY WORD

4 STUDENTS WILL FOLLOW CLUES TO REVEAL THE 4-DIGIT CODE

HOW IT WORKS



ENGAGING READING COMPREHENSION PRACTICE!



1

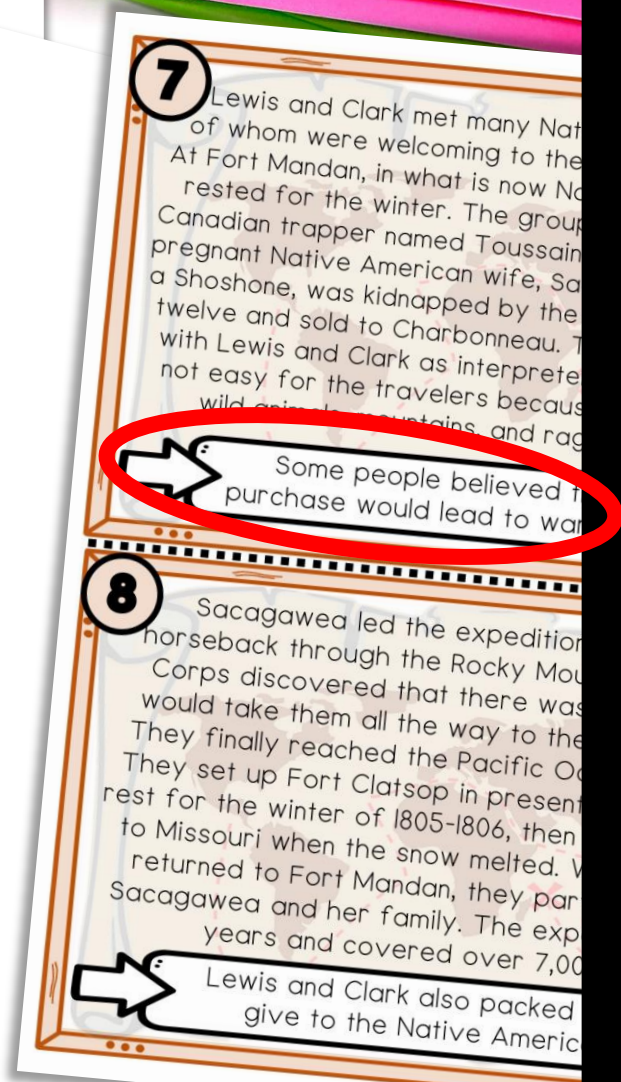
Students work individually (or in pairs) and visit 10 reading cards scattered around the room.

2

Students read the passage and look at the question at the bottom labeled "code word".

3

The code word for THAT card number will lead them to a different card. But here's the catch... students will NOT know where to find the code word answer so they will have to skim, browse and revisit the reading cards several times to find the answer they are seeking.



COMBINATION



This scavenger hunt is a winning combination of:

- ✓ **movement**
- ✓ **close reading**
- ✓ **comprehension skills**
- ✓ **mystery words & codes**
- ✓ **citing evidence**
- ✓ **critical thinking**

Everything a teacher dreams of wrapped up into one FUN and engaging activity!

OPTIONS



THINK OUTSIDE THE BOX!



- ANTICIPATORY SETS
- EARLY FINISHERS
- STATIONS
- SUB PLANS
- PARTNER WORK
- ENRICHMENT

- MOVEMENT
- CROSS-CURRICULAR
- HIGHLY ENGAGING

