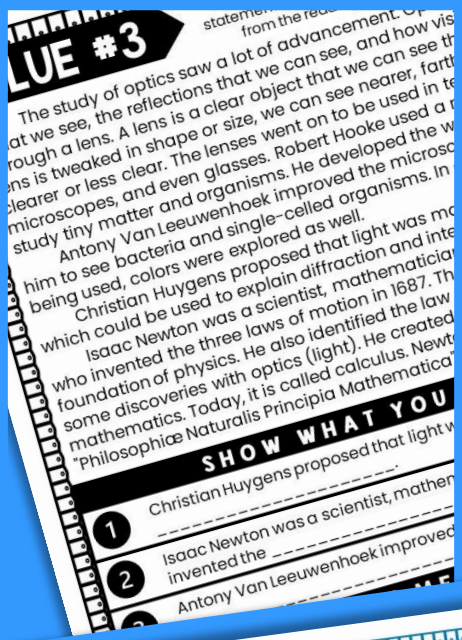
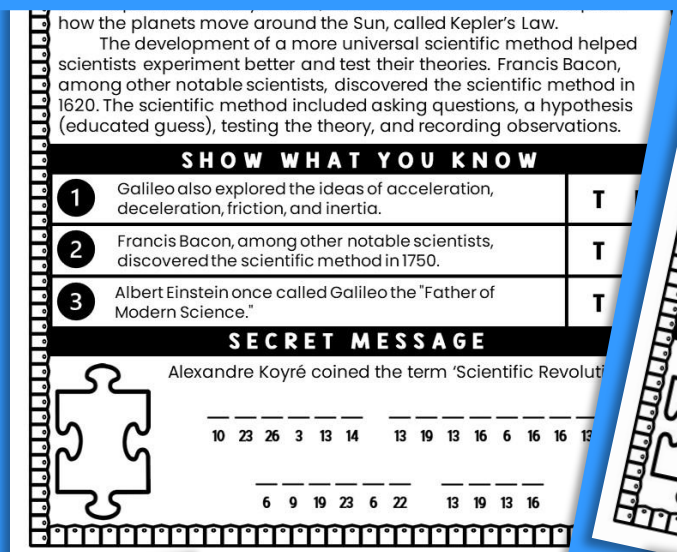
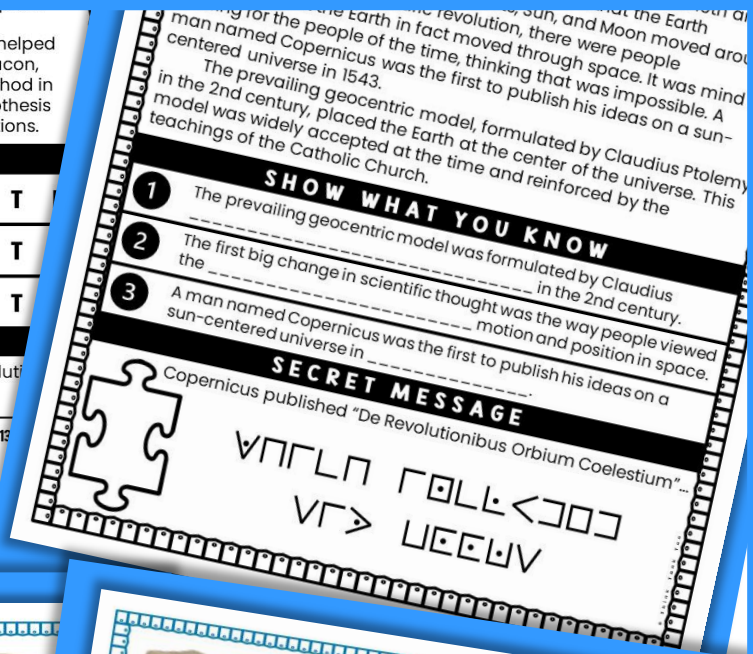
SCIENTIFIC REVOLUTION

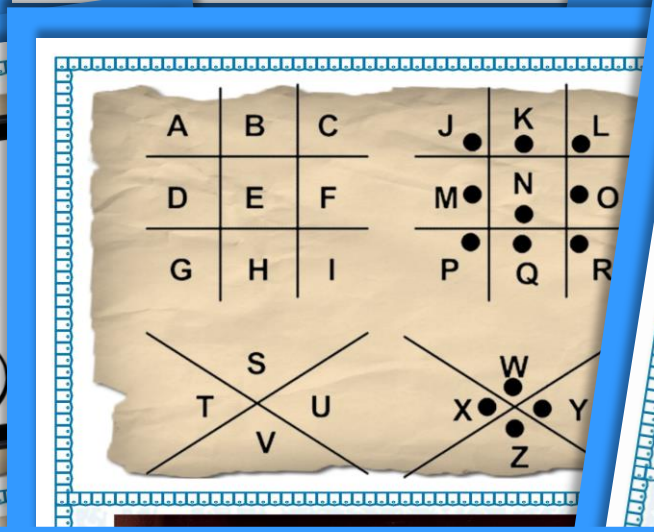
ESCAPE ROOM

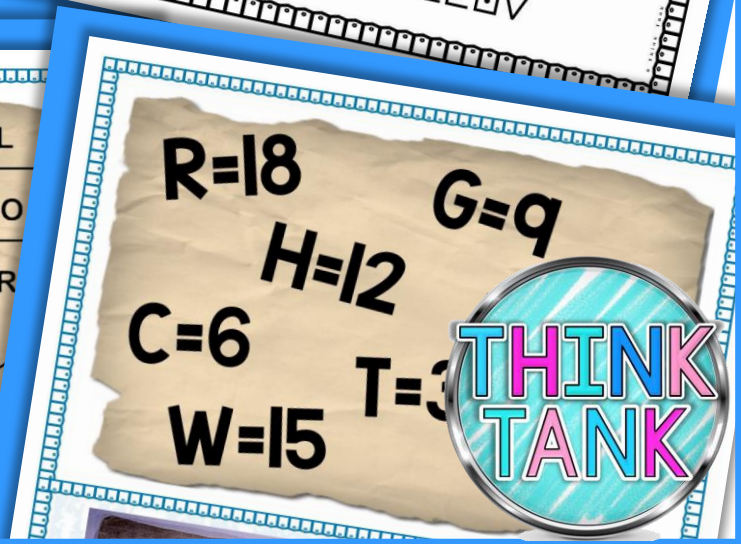








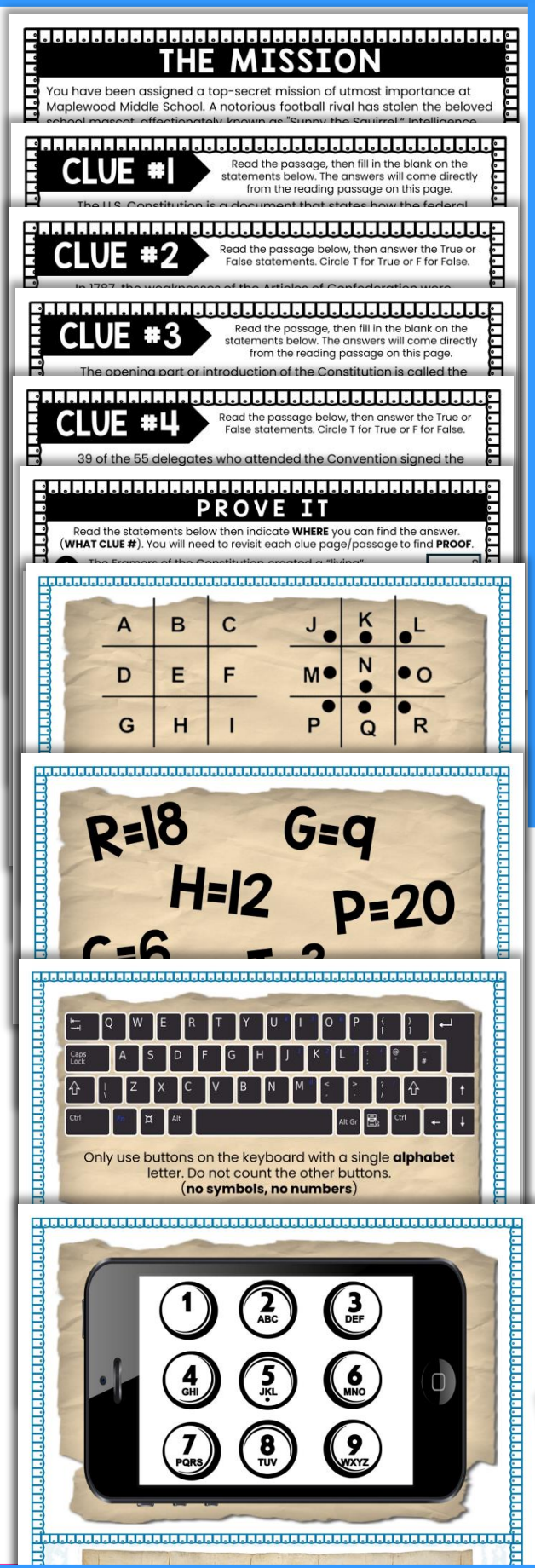




WHAT'S INCLUDED?

- ✔ 4 SHORT READING PASSAGES
- ✔ 4 PUZZLE DECODERS (UNLABELED)
- ✔ 4 PUZZLE DECODERS (LABELED)
- ✔ 18 COMPREHENSION QUESTIONS
- ✔ TEACHER SET UP
- ✔ STUDENT DIRECTIONS
- ✔ HINT CARDS
- ✔ FAQS
- ✔ ANSWER KEY
- ✔ PROP SIGNS







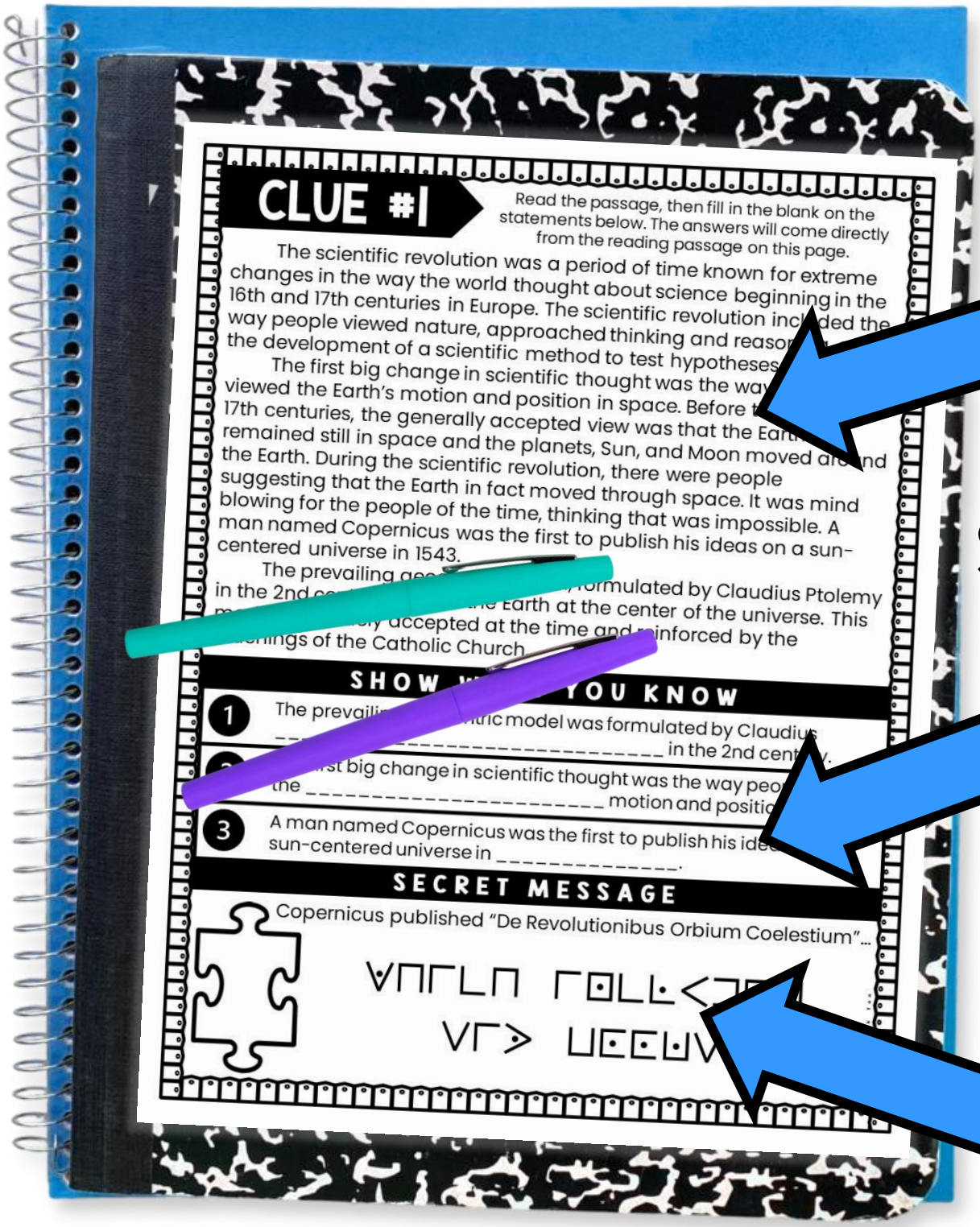
4 CLUE CARDS



4 DECODERS


D E
G H I
P
W
X Y
Z
S
T U
V
A=10
Y=22
I=19
Only use buttons on the keyboard with a single alphabet letter. Do not count the other buttons.
(no symbols, no numbers)
3-5 = B
4 GHI
5 JKL
6 MNO
7 PQRS
8 TUV
9 WXYZ
BOYLE PRIZE FOR ANALYTICAL SCIENCE
Sr Francis Bacon, Lord Keeper and afterwards Lord Chancellor of England, 1617

READ & THINK



READ THE PASSAGE

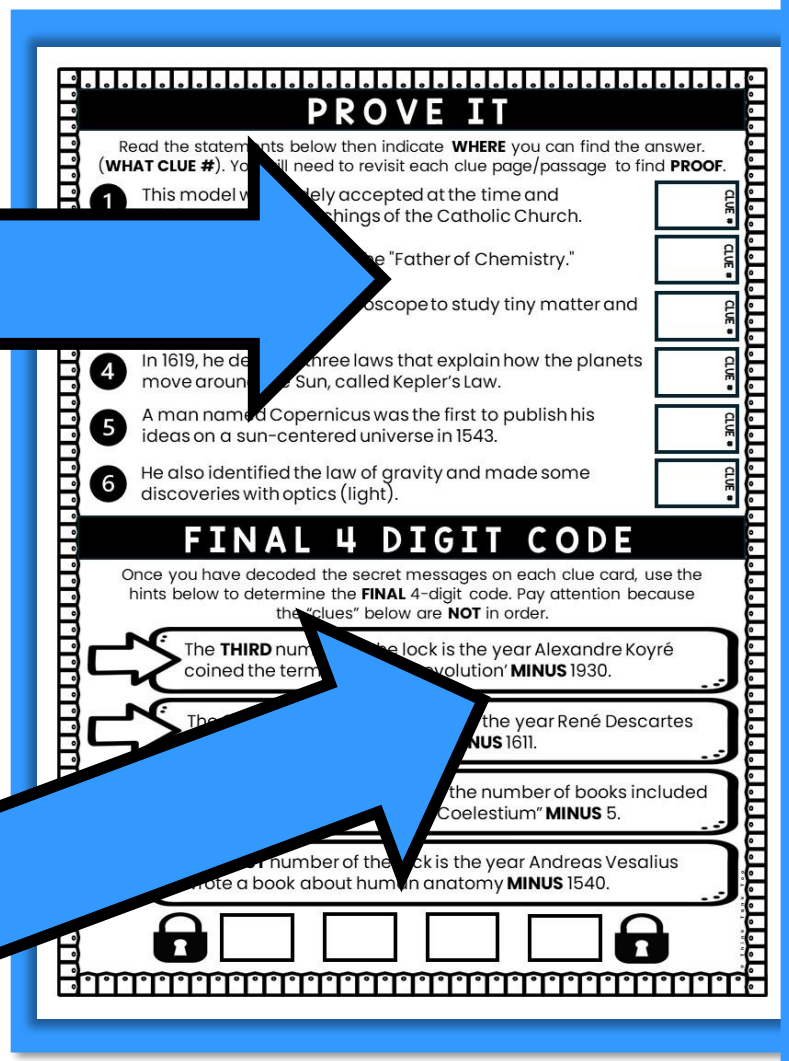
SHOW WHAT YOU KNOW

DECODE THE MESSAGE

FINAL CODE

CITING TEXT EVIDENCE

Students will read the final code statements then PROVE WHERE they found the answer (CLUE #). This will ensure that students read and revisit the reading passages multiple times seeking text evidence.



CRITICAL THINKING

Students will use critical thinking skills to decode the secret messages. They will then use the information revealed in the message to determine the final 4-digit code.



HOW IT WORKS







ENGAGING READING COMPREHENSION PRACTICE!

1. There are 4 clue cards and 4 puzzle decoders. Each clue card includes a short reading passage, questions to check for understanding, and a secret message to decode.

2. Students will work in pairs (or individually) and race to complete all 4 clue cards. A friendly competition always increases engagement. As students progress through the escape room, they will earn "clues" to determine the final 4-digit code. The final code is also a puzzle!



PRINT & GO



ABOUT THIS ACTIVITY

The reading passages are sequential but broken down throughout 4 pages to allow students to work on comprehension skills. Each clue card includes a short passage, comprehension questions and a secret message to decode. Although the passages build on one another, inferences, deductive reasoning and citing evidence will lead to understanding of the full text.

	OVERVIEW
READING PASSAGE	Students will use the reading passage from EACH clue card seeking answers to the "show what you know" portion. They will also need to revisit each of the 4 clue card passages to "prove" where they found the answer for the final code (text evidence)
CLUE 1	Students will read the passage, answer 3 fill in the blank questions, and reveal a secret message using a puzzle decoder.
CLUE 2	Students will read the passage, answer 3 True False questions, and reveal a secret message using a puzzle decoder.
CLUE 3	Students will read the passage, answer 3 fill in the blank questions, and reveal a secret message using a puzzle decoder.
CLUE 4	Students will read the passage, answer 3 True or False questions, and reveal a secret message using a puzzle decoder.
FINAL CODE	As students progress through the escape room, they will decode "clues" to determine the final 4-digit code. The final code is also a puzzle! In order to "escape" students must present correct answers for EVERY question as well as the decoded secret messages and final 4-digit code.

© Think Tank Too





BENEFITS

- [x] PRINT & GO
- [x] CLOSE READING
- [x] COMPREHENSION SKILLS
- [x] SECRET CODES
- [x] CITING EVIDENCE
- [x] CRITICAL THINKING
- [x] MOVEMENT
- [x] ACTIVE LEARNING
- [x] CROSS-CURRICULAR
- [x] HIGHLY ENGAGING
- [x] NO LOCKS NEEDED
- [x] NO ENVELOPES TO STUFF
- [x] NO ODD SHAPES TO CUT



Everything a teacher dreams of wrapped up into one FUN and engaging activity!

USE FOR



ANTICIPATORY SETS

UNIT REVIEW

EARLY FINISHERS

STATIONS

REWARD ACTIVITY

SUB PLANS

COLLABORATION

ENRICHMENT

GALLERY WALK