HAMMURABI'S CODE

DIGITAL ESCAPE™



HOW TO PLAY



Look for this icon to decode a puzzle. One puzzle per reading.



Look for this icon to read about the topic to find answers.

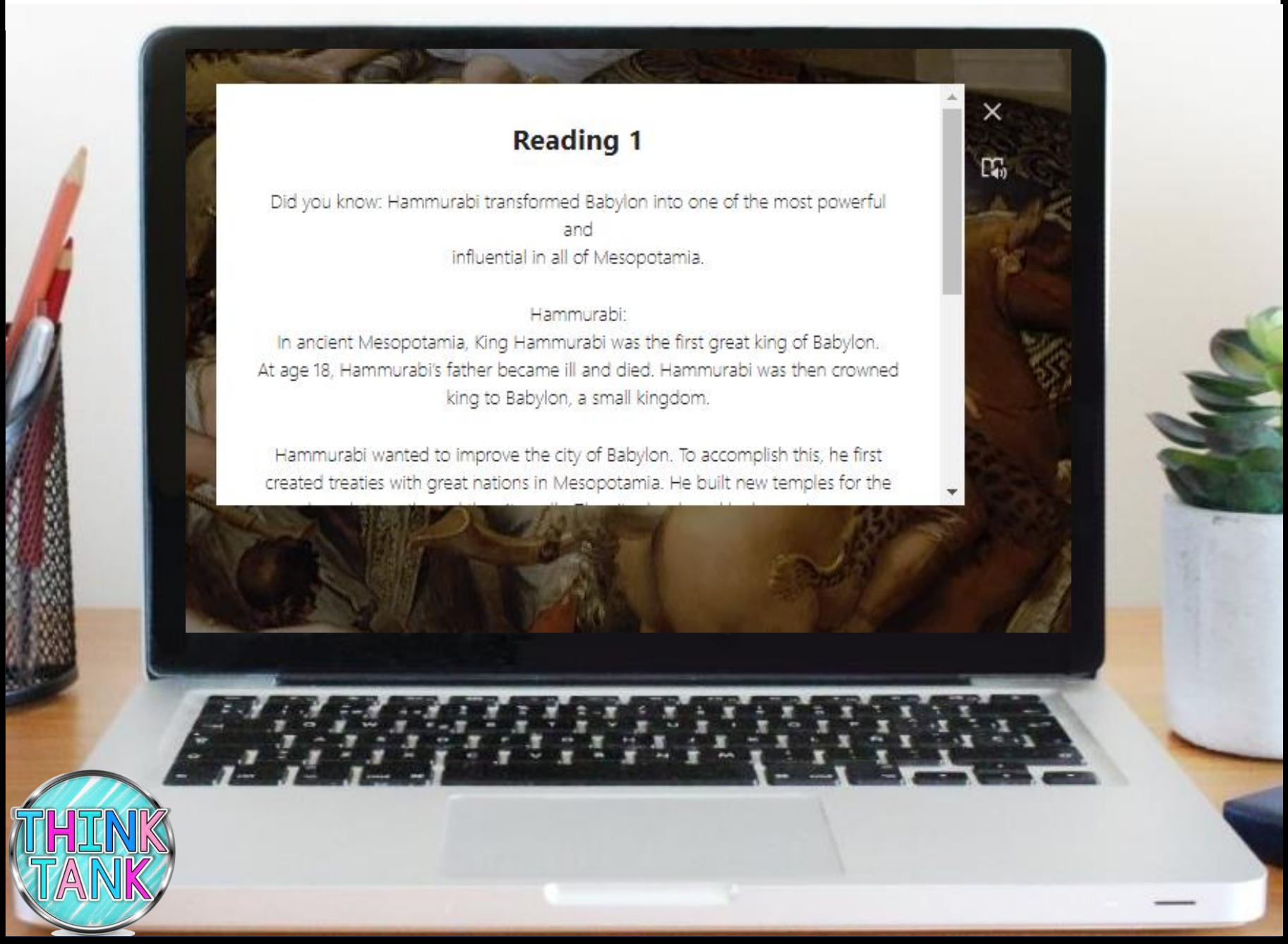


Look for this icon to answer three questions per reading.

Students will read 4 short passages, then answer questions related to each passage. After correctly answering the questions, they will be given a "clue." They will then decode 4 puzzles to help them determine the final lock code.

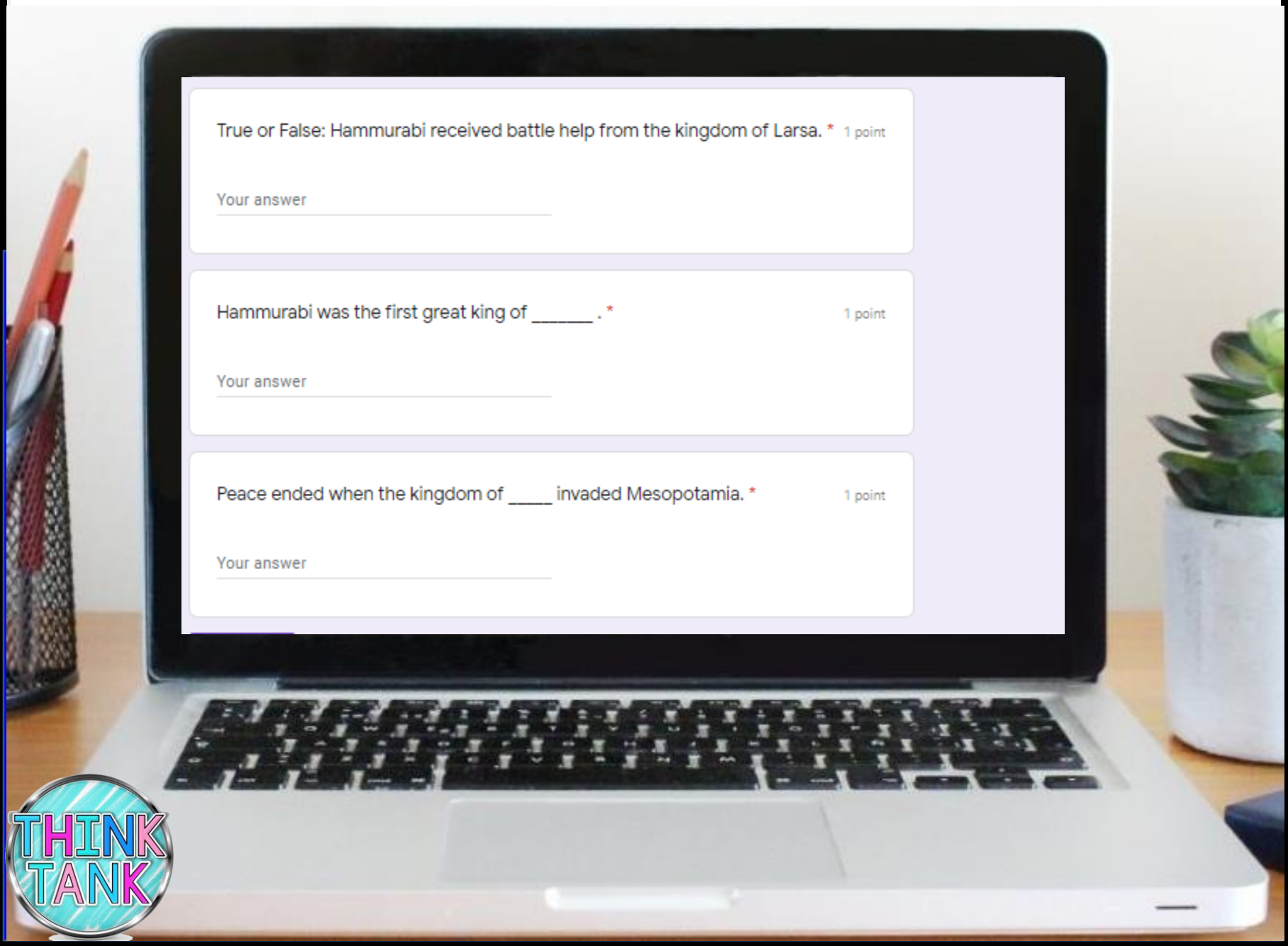
There are 4 sets of color-coded activities. For example, there is a BLUE 4 icon for a reading passage, a BLUE question mark for questions related to the BLUE reading passage and a BLUE controller icon for a puzzle related to the reading.

4 PASSAGES

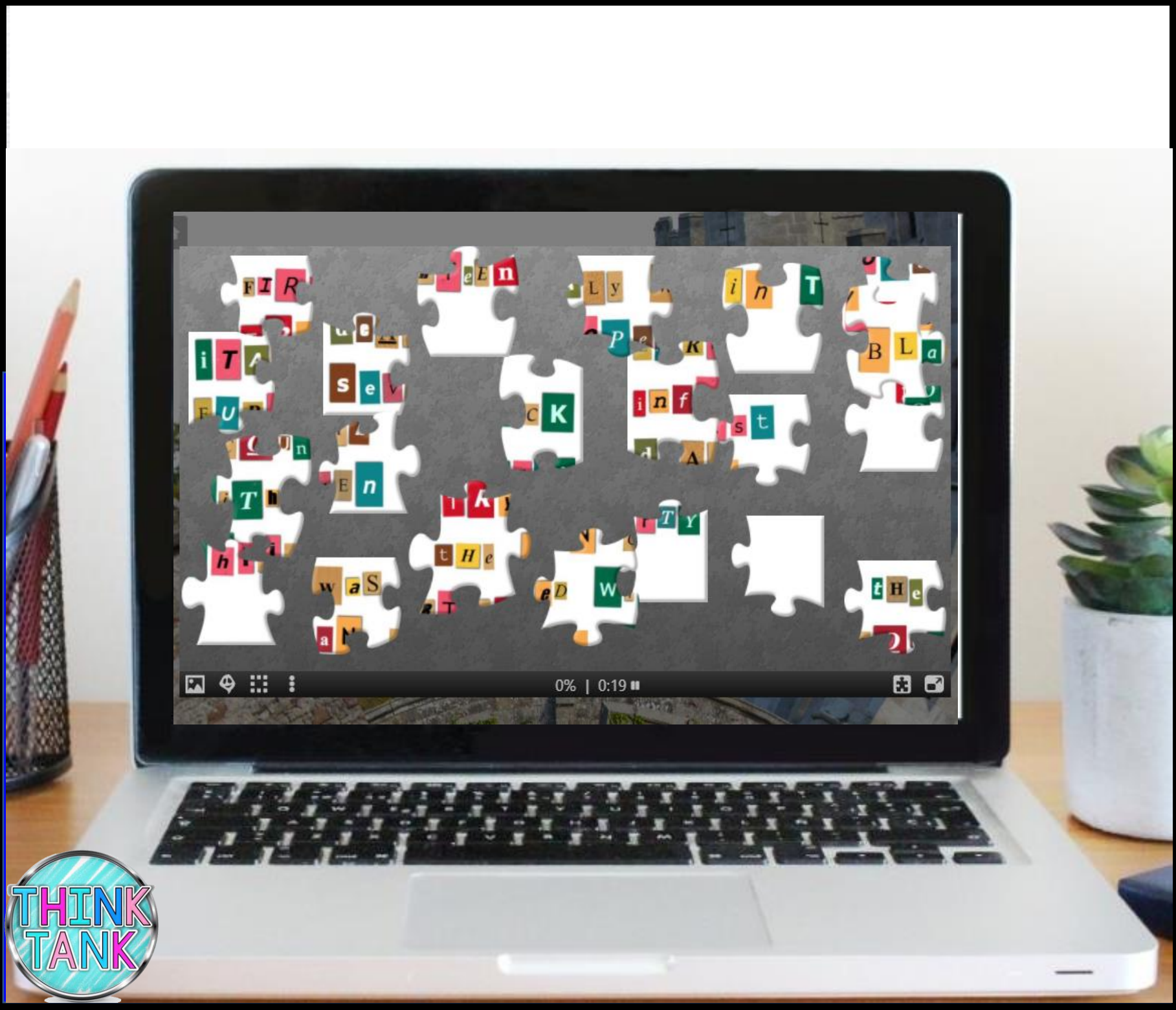


THINK TANK

12 QUESTIONS

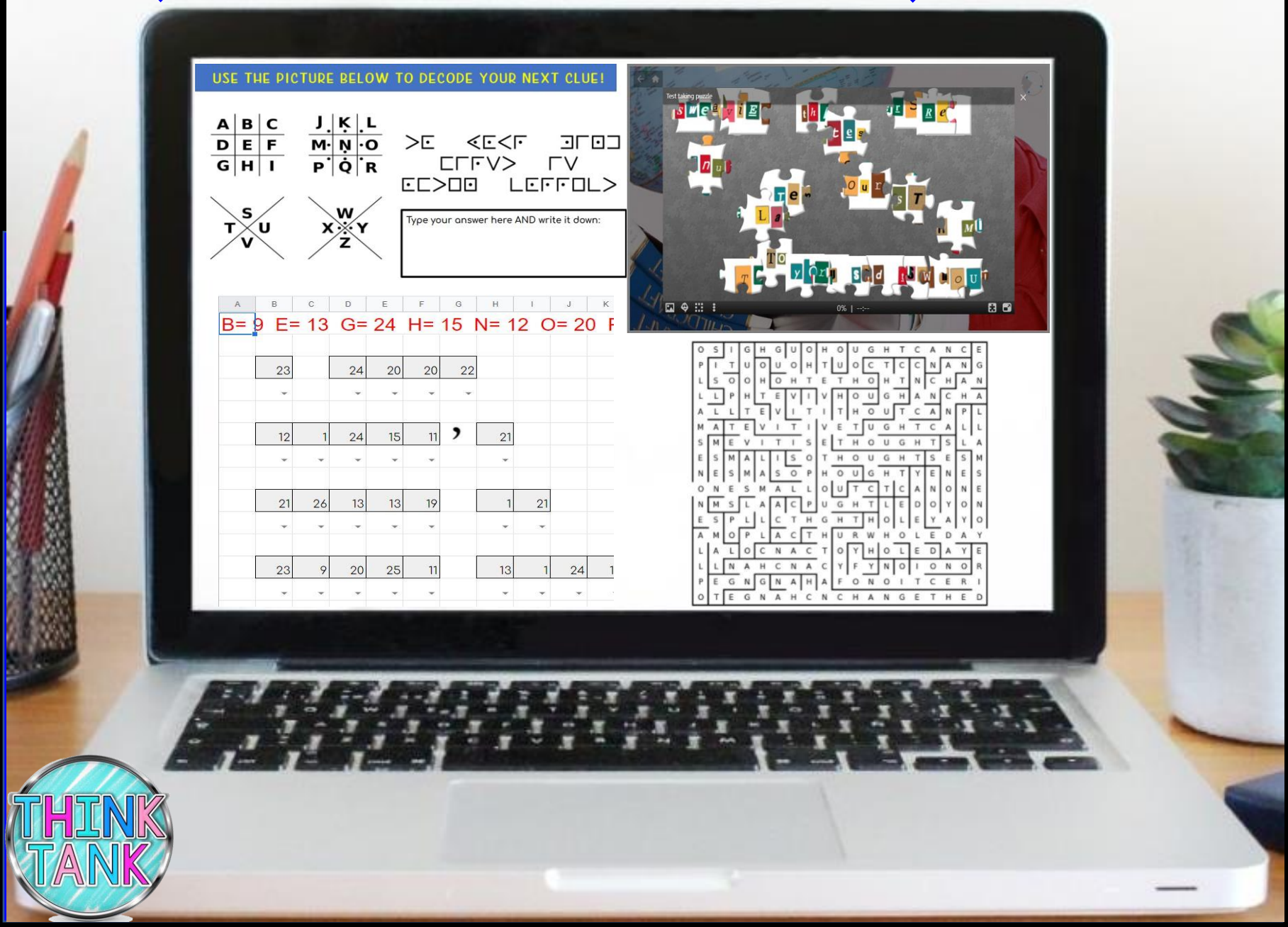


4 PUZZLES



PUZZLE TYPES

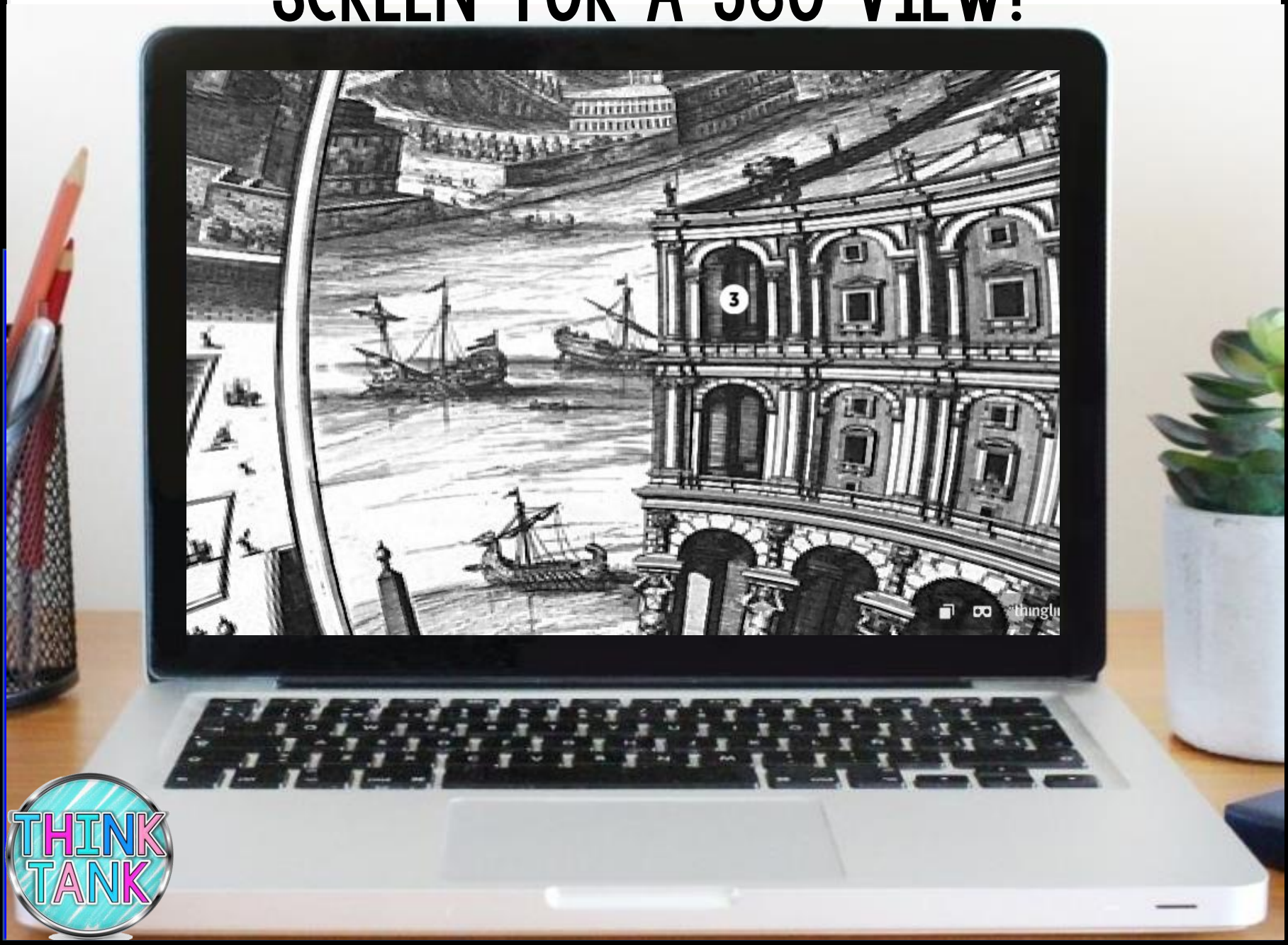
- CRYPTOGRAM
- JIGSAW
- PIGPEN CIPHER
- MAZE



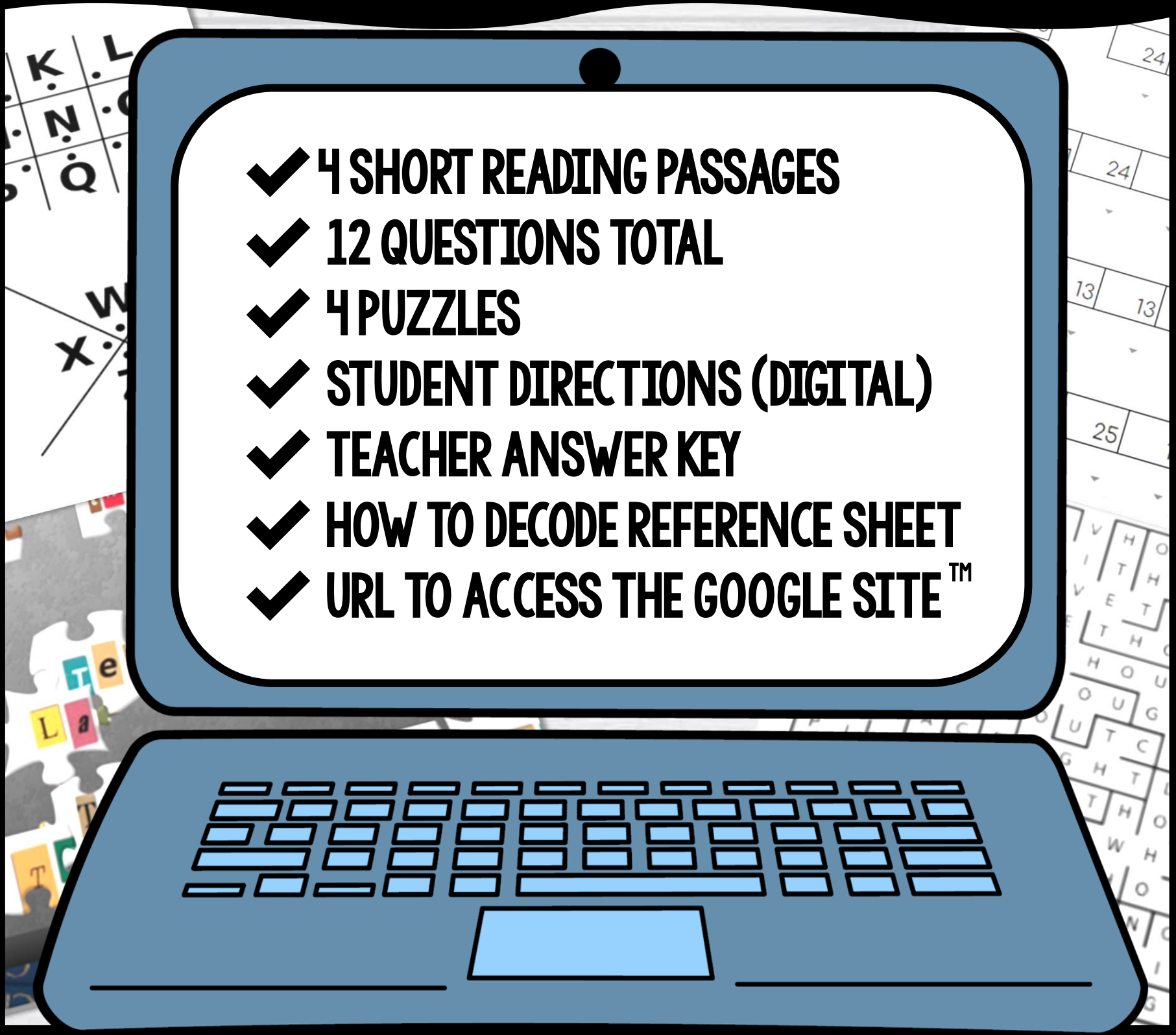
THINK TANK

360° VIEW

DRAG THE MOUSE OR KEYPAD TO MOVE THE SCREEN FOR A 360 VIEW!



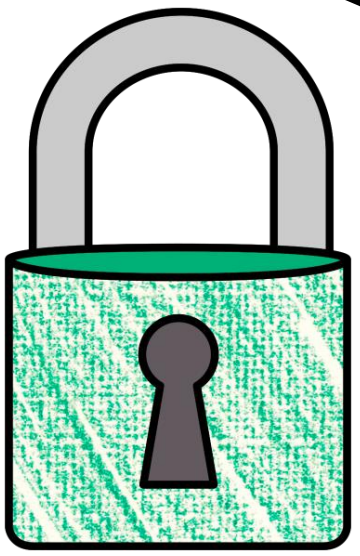
WHAT'S INCLUDED?



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WHAT'S NEEDED?

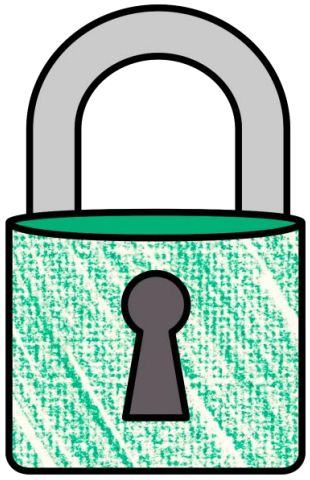
- SCRATCH PAPER
- PENCILS
- INTERNET
- STUDENT GOOGLE ACCOUNTS™



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BENEFITS OF USE

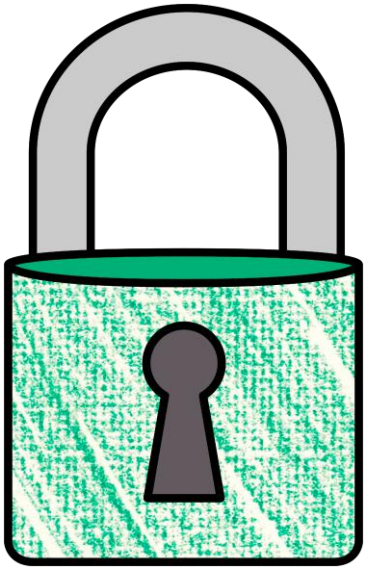
- SELF-GRADING
- IMMEDIATE STUDENT FEEDBACK
- PAPERLESS
- NO PREP
- SAVES YOU TIME
- CRITICAL THINKING



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OPTIONS FOR USE

- FRONT-LOADING
- GROUP STATIONS
- SUB PLANS
- UNIT REVIEW
- ENRICHMENT ACTIVITY
- TEAMWORK ACTIVITY
- REWARD ACTIVITY



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